cooperative agreements with land owners and lease holders for the development of game and game fish habitat upon their lands.

Passed the Senate February 19, 1947.
Passed the House March 6, 1947.
Approved by the Governor March 17, 1947.

CHAPTER 125.
[S. B. 188.]

DEPARTMENT OF GAME—EMPLOYEES’ RETIREMENT PLAN.

An Act relating to the Department of Game, creating a retirement plan for employees thereof, providing benefits to injured employees and beneficiaries of deceased employees of such department and making an appropriation.

Be it enacted by the Legislature of the State of Washington:

SECTION 1. The word "employee" whenever used in this act means a regular and permanent employee of the Department of Game who has been classified and certified as such by the Game Department Retirement Board. The Director of the Department of Game may, if he desires, be included as such an employee.

Sec. 2. There is hereby created a Game Department Retirement Board which shall consist of the Director of Game, who shall be an ex-officio member and chairman, and two employees of the Department of Game who shall be selected by and shall serve during the pleasure of the State Game Commission.

Sec. 3. The Game Department Retirement Board shall: (a) Hold meetings when called by the chairman; (b) Pass on all applications for retirement pay or other benefits provided for in this act and issue certificates to the applicant showing the sum
of money to which he is entitled; (c) Prepare, at the end of each year, a report showing the action taken on every application for any benefits provided in this act, the amounts paid to each beneficiary, all investments which have been made, all income from investments which has been received, and the amount of money credited to each employee for his retirement; (d) Submit to the State Auditor each month a list of employees eligible to receive any benefits under this act; (e) Be trustees of the Game Department Retirement Fund and shall have full power to invest and reinvest the same in bonds or other obligations of the United States, the State of Washington, or of any county, city, town, or school district of the state, or of any other legally constituted taxing subdivision within the state, or in bonds, notes, debentures, or other obligations in which both principal and interest are insured or guaranteed by the Federal Government; (f) Keep accurate minutes of all meetings; (g) Maintain complete and accurate records of each employee concerning his tenure of employment, the amounts contributed by him to the Game Department Retirement Fund, his designated beneficiary, and such other information as may be necessary to pass on any application for benefits provided for in this act; (h) Semi-annually compute and allocate the earnings of the Game Department Retirement Fund and any principal surplus moneys therein to the employees in proportion to the amount contributed to the fund by each employee.

Sec. 4. The Game Department Retirement Board may: (a) Request ninety days notice by any retiring employee of the withdrawal from the Game Department Retirement Fund of any sum in excess of five hundred dollars ($500); (b) Require a physical examination by a physician of any employee claiming a disability under this act; (c) Utilize per-
sonnel of the Department of Game for clerical and stenographic assistance; (d) Adopt and promulgate rules and regulations for the administration of this act; (e) Request advice and assistance from the State Finance Committee in investing moneys of the Game Department Retirement Fund.

SEC. 5. There is hereby created the Game Department Retirement Fund. The State Auditor shall each month deduct ten dollars ($10) from the monthly salary of each employee and shall in writing notify the State Treasurer of the amounts so deducted. The State Treasurer shall, each month upon receipt of such notice, transfer from any moneys appropriated to the Department of Game for salaries and wages, or for the purposes of carrying out the provisions of this act, to the Game Department Retirement Fund, an amount equal to the amount deducted by the State Auditor: Provided, The State Auditor shall make no such deduction from the salary of any employee for any month in which such employee receives less than one-half of his full month's salary.

SEC. 6. No member of the Game Department Retirement Board and no employee of the Department of Game and no officer or other employee of the state shall receive any additional compensation for performing any duties necessitated by the passage of this act.

SEC. 7. The State Finance Committee shall, when requested by the Game Department Retirement Board, give advice and assistance in the investing of moneys in the Game Department Retirement Fund.

SEC. 8. The State Treasurer shall, whenever requested by the Game Department Retirement Board, give information to said board concerning the status of the Game Department Retirement Fund.
The State Treasurer shall be ex-officio custodian of the Game Department Retirement Fund and all disbursements therefrom shall be made by warrants which shall be supported by vouchers approved by the Game Department Retirement Board.

Sec. 9. Any expenses of administering this act exclusive of the salaries or wages of any state officer or employee shall be payable out of the Game Department Retirement Fund.

Sec. 10. Any person who was an employee of the Department of Game immediately prior to his serving in the Army, Navy, Marine Corps, or Coast Guard of the United States during the second World War who, within one year from the termination of such active Federal service, resumes employment with the Department of Game shall have his services in such Armed Forces credited to him as continuous service with the Department of Game in computing any benefits provided in this act.

Sec. 11. All sums payable under this act because of death or disability of any employee shall be paid from the current appropriation to the Department of Game for salaries and wages. All sums payable under this act because of the termination of the employment of any employee shall be paid from the Game Department Retirement Fund.

Sec. 12. In order for any person to obtain any of the benefits provided for beneficiaries herein, such person must have been designated as a beneficiary by the respective employee of the Department of Game. Such designation shall be in writing, signed by the employee, and filed with the Game Department Retirement Board. In addition, no person shall receive any payments as a beneficiary unless he or she is or was dependent on the employee for at least fifty per cent (50%) of his or her support and is a surviving spouse, a natural or adopted child, a step-child, or parent of such employee.
SEC. 13. Any employee whose employment with the Department of Game is terminated for any reason shall be entitled to retirement pay computed as follows: (a) Any employee who has rendered less than one year’s continuous service shall receive all sums contributed by him to the Game Department Retirement Fund; (b) Any employee who has rendered more than one but not more than five years’ continuous service shall receive all sums contributed by him to the Game Department Retirement Fund, plus an amount equal to one-half the amount so contributed, plus his proportionate share of earned interest and surplus principal moneys in said fund as shown by the last semi-annual computation of the Game Department Retirement Board; (c) Any employee who has rendered more than five years continuous service shall receive all sums contributed by him to the Game Department Retirement Fund plus an amount equal to the entire amount so contributed, plus his proportionate share of earned interest and surplus principal moneys in said fund as shown by the last semi-annual computation of the Game Department Retirement Board.

Continuous service includes service rendered before as well as after the effective date of this act.

If the employment of any employee is terminated by death, his designated beneficiary shall receive the moneys which would have been paid to such employee had he continued to live after the termination of such employment.

SEC. 15. (a) Any employee who is permanently injured while performing duties as such employee and consequently is unable to perform such duties thereafter shall, in addition to any retirement pay provided for by this act, be entitled to payment of an amount equal to his full salary for one year, which shall be paid in twelve equal monthly installments. (b) If any employee dies as a direct result
of performing his duties, his designated beneficiary shall be entitled to receive an amount equal to the salary of such deceased employee for one year, which shall be paid in twelve equal monthly installments. (c) If any employee dies from any cause other than the performance of his duties, his designated beneficiary shall be entitled to receive an amount equal to the salary of such deceased employee for six months, which shall be paid in six equal monthly installments.

Sec. 16. If a retirement plan for all state employees is hereafter adopted, or if employees of the Department of Game become eligible for the benefits of the Federal social security laws, the retirement plan created by this act shall cease to be operative and the moneys in the Game Department Retirement Fund shall, after appropriation by the legislature, be distributed to the employees of the Department of Game as though all such employees were terminating their services with the Department and the Game Department Retirement Fund shall thereupon be abolished.

Sec. 17. All payments made to employees or beneficiaries under the terms of this act are expressly declared to be part of the consideration to be paid to employees for services rendered by employees.

Sec. 18. There is hereby appropriated from the State Game Fund the sum of sixty thousand dollars ($60,000) for the purpose of carrying out the provisions of this act.

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