

date affixed to such final judgment, upon the filing thereof.

Passed the House February 19, 1949.

Passed the Senate March 6, 1949.

Approved by the Governor March 16, 1949.

CHAPTER 136.

[H. B. 384.]

DEFICIENCY APPROPRIATION—DEPARTMENT OF GAME.

AN ACT making a deficiency appropriation for the payment of operations for the Department of Game, and declaring an emergency.

Be it enacted by the Legislature of the State of Washington:

SECTION 1. By reason of a deficiency existing in the appropriation made by the Thirtieth Session of the Legislature, there is hereby appropriated from the Game Fund of the State of Washington the total sum of fifty thousand dollars (\$50,000), or so much thereof as may be necessary, for the use of the Department of Game for the payment of operations. This money shall be expended for the purpose set forth below and in an amount not to exceed the amount set forth herein for the purpose designated, for the fiscal biennium beginning April 1, 1947, and ending March 31, 1949.

Deficiency appropriation to Department of Game.

FROM THE GAME FUND.

For the Department of Game:

Deficiency, Operations \$50,000

SEC. 2. This act is necessary for the immediate preservation of the public peace, health and safety, the support of the state government and its existing public institutions, and shall take effect immediately.

Emergency.

Passed the House March 1, 1949.

Passed the Senate March 6, 1949.

Approved by the Governor March 16, 1949.